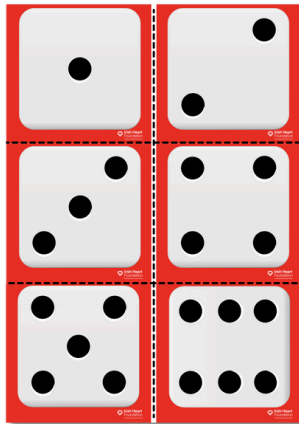




Cut out the pieces along the dotted line and put them into the pockets of the yellow foam dice.



Numbered dice



Animal Moves



Action Roll

(see Bizzy Breaks book p.23 for one example of how to use)

How to play: Throw the dice and do the move for 10 - 20 seconds.

Double Dice

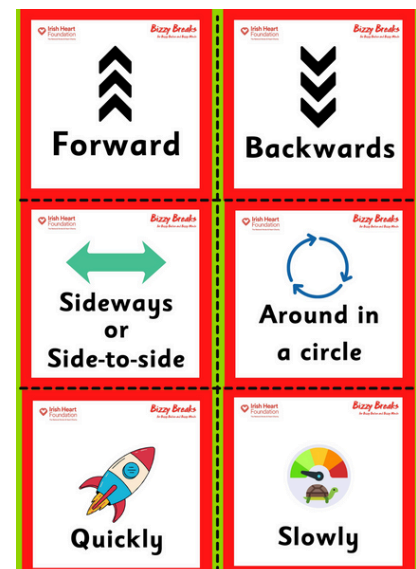
To make an additional dice, stick the pieces to a small cardboard box (e.g. an empty tissue box)

With a second dice, you can use the *Describing Words* set for a game with two dice



How to play:

- Throw both dice.
- Do the move on the move dice in the style of the word on the describing dice (e.g. 'Crawl around in a circle', 'hop backwards' or 'Stomp like an elephant slowly')



Describing Words



Kick



Crawl



Hop



Jump



Punch



Run



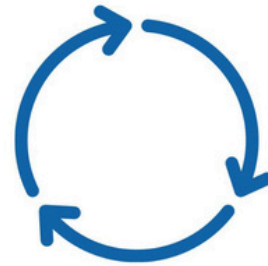
Forward



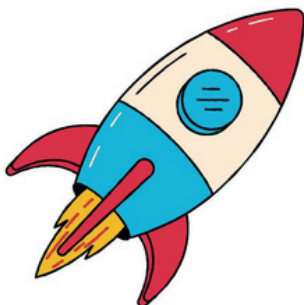
Backwards



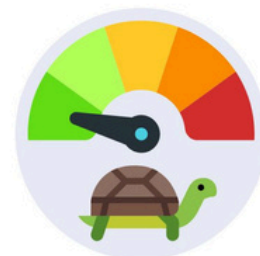
Sideways or Side-to-side



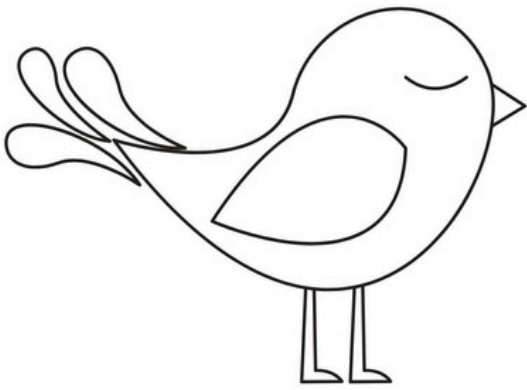
Around in a circle



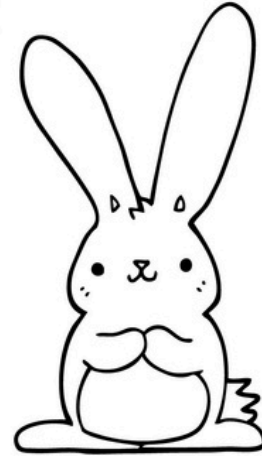
Quickly



Slowly



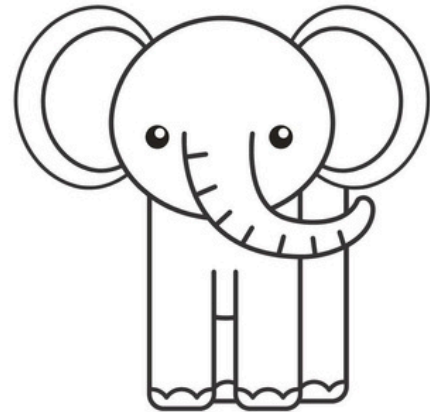
**Flap
like a bird**



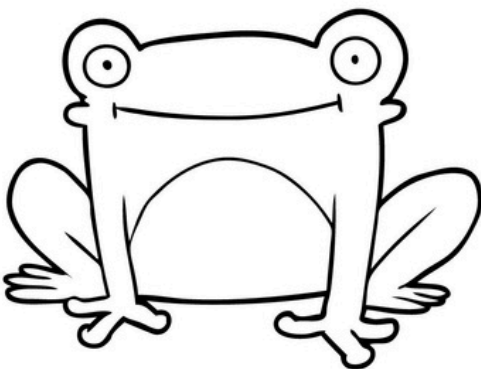
**Hop
like a bunny**



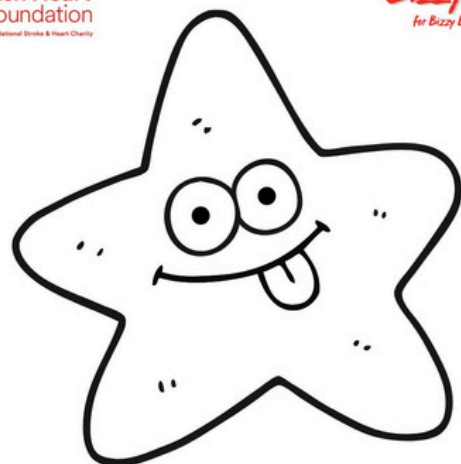
**Stand on one foot
like a flamingo**



**Stomp
like an elephant**



**Jump
like a frog**



**Star jump
like a starfish**

